SAULT COLLEGE OF APPLIED ARTS AND TECHNOLOGY

SAULT STE. MARIE, ONTARIO



COURSE OUTLINE

COURSE TITLE: PRODUCTION FOR DESIGN 1

CODE NO.: ADV 142 SEMESTER: 1

PROGRAM: GRAPHIC DESIGN

AUTHOR: FRANK SALITURI

DATE: JUNE 10 **PREVIOUS OUTLINE DATED:** JUNE 09

APPROVED: "B.Punch"

CHAIR DATE

TOTAL CREDITS: 4

PREREQUISITE(S): COLLEGE AND PROGRAM ADMISSION

REQUIREMENTS

HOURS/WEEK: 3

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For additional information, please contact Brian Punch, Chair School of Natural Environment/ Outdoor Studies & Technology Programs (705) 759-2554, Ext. 2681

I. COURSE DESCRIPTION:

This course is a hands-on class that will introduce students to the operating systems for Apple/Mac computers, for proper usage in the development of Graphic Design solutions. Students will begin with the proper means of storing and accessing files and file organization. Following the introduction to operating systems students will develop projects using Adobe InDesign CS4. Particular emphasis will be placed on the development of Typographic design solutions, while incorporating various Graphic formats for proper print output, formatting, and type manipulation. Students will be introduced to the basics of Adobe Photoshop and Illustrator for the purpose of proper integration into InDesign formats. Students will also be developing and/or exporting files as Adobe Acrobat format with attention being placed on technical accuracy..

II. LEARNING OUTCOMES AND ELEMENTS OF THE PERFORMANCE:

Upon successful completion of this course, the student will demonstrate the ability to:

1. The ability to properly access and store files on the Macintosh platform

Potential Elements of the Performance:

- Recognize and effectively utilize the Mac OS10 operating system and the standard software within the operating system
- Refinement of file storage methods for proper access to files and archiving methods
- Develop an efficient understanding of networking within a studio setting
- Develop understanding of disk burning software, both with OS10 and with Toast

2. The ability to properly use keyboard and keyboard commands for standard operating systems and specific software applications

Potential Elements of the Performance:

- Learn proper keyboard short cuts
- Strengthen keyboard and mouse skills for proper production of files
- Increase production speed

3. The ability to efficiently use Adobe Indesign

Potential Elements of the Performance:

- Learn all tools for Indesign
- Develop proper document formats for varied Graphic Design Problems
- Recognize and develop appropriate file formats for integration into InDesign

- Develop typographic style sheets for paragraph and character formatting
- Develop the ability to collect files for proper output and recognize various technical problems that can affect output.
- Develop the ability to consistently check documents for proper spelling and basic grammar

4. The ability to properly export files for Acrobat Format

Potential Elements of the Performance:

- Develop ability to properly export files from InDesign to Acrobat format
- Develop basic skills for the use of Acrobat

5. Apply appropriate, effective, and professional practices in the classroom studio setting.

Potential Elements of the Performance:

- demonstrate organizational skills such as scheduling, prioritizing, planning, and time management.
- demonstrate the ability to work within project restrictions and time limitations.
- make effective design presentations, as per instructor specifications regarding directions and quality.

III. TOPICS:

- 1. The Macintosh computer and basics of operating system
- 2. Macintosh OS 10 and the software included with the operating systems
- 3. File formats for Graphic Design.
- 4. Use of College network, LMS and the Student Portal
- 5. Adobe InDesign, the tools and methods for proper development of Graphic Design
- 6. File formats for placement or exporting into Acrobat
- 7. Diagnostics for Macintosh computer and networking troubleshooting, with particular emphasis on printing
- 8. Proper file management
- 9. Computer (Mac) hardware

- 10. Professional presentation techniques.
- 11. Professional practices.

IV. REQUIRED RESOURCES/TEXTS/MATERIALS:

Required text: None

Recommended Reading

Adobe Classroom in a book for InDesign, Illustrator, Photoshop and Acrobat Photoshop WOW book
Illustrator WOW book

V. EVALUATION PROCESS/GRADING SYSTEM:

Assignments = 100% of final grade

Final evaluation for this course will be a letter grade as outlined below. Assignments will be weighted equally and will constitute 100% of the student's final grade. A missing assignment is equivalent to course objectives not achieved which results in an "F" (fail) grade for the course.

The following semester grades will be assigned to students:

Grade	<u>Definition</u>	Grade Point Equivalent
A+	90 – 100%	4.00
A	80 – 89%	0.00
В	70 - 79%	3.00
С	60 - 69%	2.00
D	50 – 59%	1.00
F (Fail)	49% and below	0.00
CR (Credit)	Credit for diploma requirements has been awarded.	
S	Satisfactory achievement in field /clinical placement or non-graded subject area.	
U	Unsatisfactory achievement in field/clinical placement or non-graded subject area.	
X	A temporary grade limited to situations with extenuating circumstances giving a student additional time to complete the requirements for a course.	
NR	Grade not reported to Registrar's office.	
W	Student has withdrawn from the course	
••	without academic penalty.	

VI. SPECIAL NOTES:

Attendance:

Significant learning takes place in the classroom setting through an interactive learning approach; therefore students are expected to attend all classes and inform the instructor of an anticipated absence. Attendance is mandatory for this course to ensure the course requirements and objectives are met. A total absence of 3 classes for the semester will be tolerated. After 3 absences penalties will take effect, an additional 10% will be deducted from the final grade for this course per class missed and %5 deduction for lates.

i.e. 4 classes missed = 10% deduction form final grade 4 classes missed and 1 late = 15% deduction from final grade

Lates:

An assignment is considered late if it is not submitted at the time and date specified by the instructor.

A late assignment will be penalized by a 5% deduction for each week that it's late. The total late penalty Will be deduced from the final grade. Eg. 3 weeks late = 15% deduction from final grade.

Maximum grade for a late assignment is "C"

A late assignment which is not executed to a minimum D (satisfactory) level will be assigned a fail grade with additional penalties outlines below.

Fail:

A fail grade (F) is assessed to an assignment which has not been executed to a minimum satisfactory "D" grade level or in which the directions have not been followed correctly.

A failed assignment must be entirely re-done or corrected according to the instructor's specific instructions and resubmitted within one week.

A failed assignment will be penalized by a 5% deduction from the final grade.

Maximum grade for a failed assignment is "C"

Failed assignments not submitted within the one week timeframe will be subject to 5% late deductions for each week they are overdue.

Preliminary Studies:

All assignments require preliminary or intermediate steps such as thumbnails, roughs, and preliminary comprehensive layouts.

These intermediate steps are evaluated according to criteria established by the instructor and submitted according to established timelines. The final grade for each assignment will be an average of the grade achieved for all stages of the assignment. This reinforces the importance of the preliminary stages of each project.

Resubmission policy

- Any assignment completed during this course may be submitted for re-evaluation if the following criteria are met by the student.
- an assignment that was initially submitted past the initial assigned deadline will not be eligible for re-evaluation.
- an assignment that initially achieved a fail grade must be resubmitted to achieve minimum project standards and will receive a maximum C grade as indicated under the section for Lates and Fails in this outline.
- the resubmitted project must be accompanied by the original project and the original evaluation sheets (with written indication of grade breakdown) provided by the professor
- assignments may be resubmitted at any time during the semester. The final date for last resubmissions will be announced by the professor during class and usually are no later than two weeks prior to the end of the semester.
- Resubmitted assignments must identify the project and class, and be clearly marked "RESUBMISSION" when submitted
- it must be understood that resubmitted assignments are usually marked with greater scrutiny than first submissions to take into consideration the learning experiences, practice, and achievement of learning outcomes achieved by the student during later sessions in the semester.
- When comparing the original submission grade and the resubmission grade the student will receive benefit of the higher grade
- Assignments will not be accepted for resubmission to include preliminary studies.
 Preliminary studies should be completed before the commencement of work on
 final comprehensives and as such will only be considered for evaluation on or
 before the original submission. Assignments resubmitted to include preliminaries
 must be completely re-done and have a new creative direction for evaluation.

VII. COURSE OUTLINE ADDENDUM:

The provisions contained in the addendum located on the portal form part of this course outline.